IMPERIUM - ASTRA MILITARUM

VENDETTA GUNSHIP [LEGENDS]

Deadly Demise D3 | Hover

M	T	SV	W	LD	OC
14"	10	2+	14	7+	0

255 PTS
Base —

1 KOMMANDO
—

2 BEWEGUNG
—

3 BESCHUSS

Heavy bolter — SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	3	4+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Vendetta hellstrike rack — ANTI-FLY 2+

R	A	BS	S	AP	D
48"	2	4+	10	-3	D6

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

Vendetta twin lascannon — TWIN-LINKED

R	A	BS	S	AP	D
48"	1	4+	12	-3	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1–6	T7–11	T12	T13–23	T24+

Anti-armour Gunship
Each time a ranged attack made by this model is allocated to a Monster or Vehicle model, re-roll a Damage roll of 1

4 ANGRIFF
—

5 NAHKAMPF

Armoured hull

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

◆ VERTEIDIGUNG
—

∞ IMMER / EINMALIG
—

GEGEN DIESE EINHEIT
W10 · RW 2+ · 14 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S20+	S11–19	S10	S6–9	S1–5

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
2+	3+	4+	5+	6+

Damaged: 1-5 Wounds Remaining
While this model has 1-5 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ
Deadly Demise D3 This ability always takes the form Deadly Demise X.

Hover Each time this unit takes to the skies (21.03), do not subtract 2" from the maximum distance.

ANTI This ability always takes the form [ANTI-X Y+].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG
1x Vendetta Gunship [Legends]

Ausrüstung: Heavy bolter, Vendetta hellstrike rack, Vendetta twin lascannon, Armoured hull

▪ This model can replace its 2 Vendetta Twin Lascannons with Vendetta hellstrike rack.

KEYWORDS Vendetta Gunship, Vehicle, Fly, Imperium, Transport · **FRAKTION** -